C Language Programming: Homework #2 Assigned on 10/18/2011(Tuesday), Due on 11/01/2011(Tuesday)

This program allows you to a game called *master mind*. In the program you have to do the following:

1. Define (input)

(a) the number of integers (N) to play with. For example, input 5 means you like to play with 5 numbers which is 1 to 5 and

(b) number of guesses (*G*) and input these G integers, For example, if G = 4, you can input 1 2 3 4.

(c) both N and G are from argument list.

- 2. Write a loop to let user to input his guesses. If both the position and number are correct, it generates an H and if only the number is correct, it generates an X. For example,
 - 1234
 - 1 3 5 1 \rightarrow 1 H and 1 X
- 3. User input his guesses until his guesses are correct and the program terminates.